UX of Decentralized Blockchain Applications





Andrei Mironov & Hester Bruikman-Pagán ProfsoUX 2018 April 14th, St. Petersburg

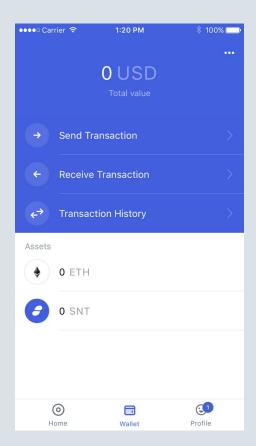
System for value exchange

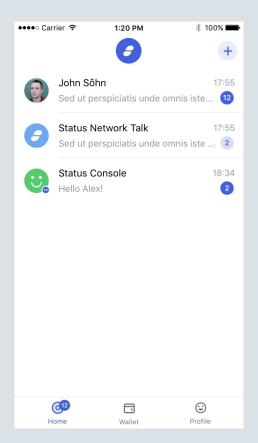
Word, Rights, Information, Assets

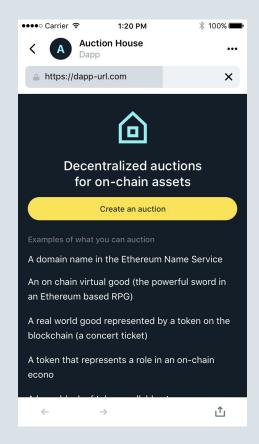


Building a socio-economic network

Through mass-adoption of Ethereum.









HesterUX Researcher



AndreiDesign Lead

Key challenges

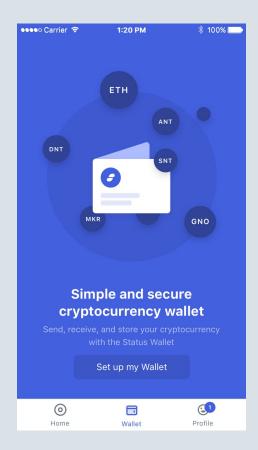
And thoughts

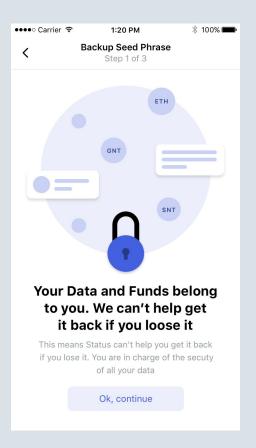
$2.0 \rightarrow 3.0$

We're in the middle of the shift

Not just app onboarding

Onboarding to Web 3.0





So what's different in web 3.0





+7 (812) 123-45-67



0x045faa4b93ed1002a3470afc3c5b1caea c7e9e696e1dcab3a1a9e0423936083a36c b38614866f11b43c0c5f634223386e6a3a 43cb7010fba613ba46b767c47864f

Decentralised, Secure, Anonymous

Sign Transaction is not the same as Confirm Transaction

Recover access vs. Recover account

Contact Code vs. Public Key

Seed Phrase vs. Recovery phrase

Receive a Transaction vs. Request a Transaction

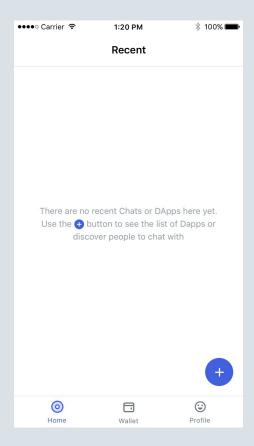
Peer-to-Peer & Encrypted

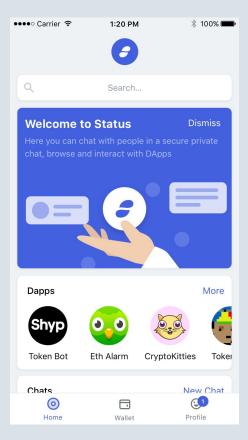
New language

6 ways to deal with these differences

1. Test everything

And don't make any assumptions





2. Study the technology

Talk to developers, they're smart

3. Identify future users

Meet them where they are

4. Competitors are allies

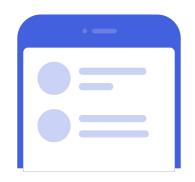
Together we build a language

5. Alpha, alpha, alpha

Two years of learning (2127* and 132 contributors)

6. Conscious data collection

Explicit consent, anonymous and public aggregation



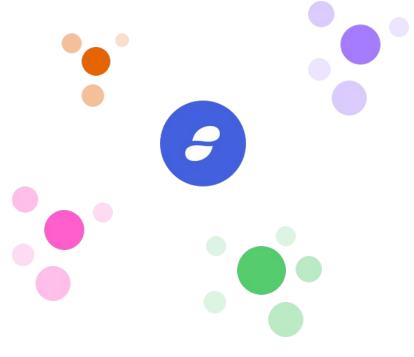
Help improve Status by sharing usage data

We strive to collect only what we need to understand how and where we can improve Status Learn more

Share usage data

No, i dont want to share

How we work

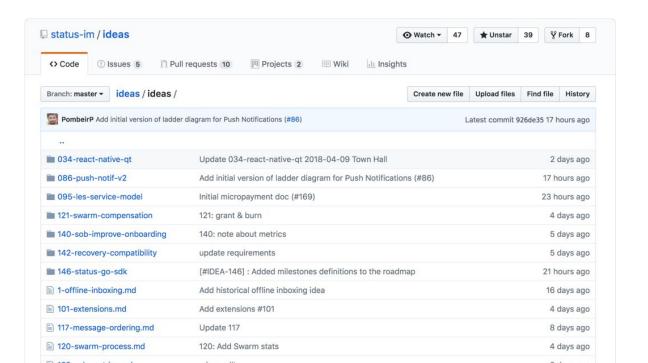


Swarms

As a way of collaboration



https://github.com/status-im/ideas



Swarm structure

Swarm Summary

Swarm Participants

Product Overview

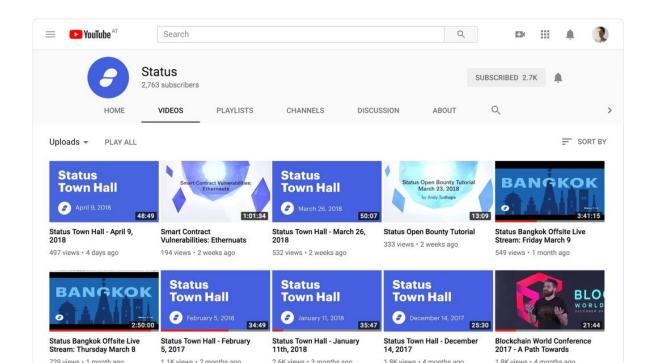
Success Metrics

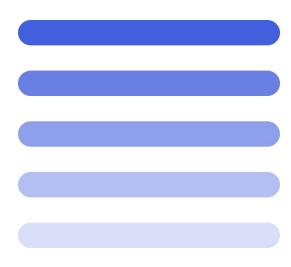
Exit Criteria

Iterations



https://www.youtube.com/channel/UCFzdJTUdzqyX4e9dOW7UpPQ





OKRs

As a way to help prioritize

Core

Design Team

Objective

Messaging is reliable

Key result

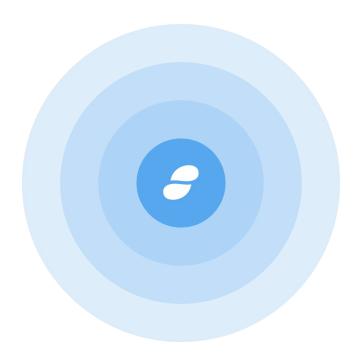
Send/delivered ratio >99%

Objective

Good messaging experience

Key result

50% of users think that the experience is as good as in other messengers



Status Open Bounty

A tool to bring the community in

Join the hive!



https://openbounty.status.im/

Thank you!



https://openbounty.status.im/