

# The application of modular arithmetic for matrix calculations

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### Array and Matrix

- Digital signal processing
- Artificial Neural Networks



#### Scientific challenge

• In critical applications, reliable computing systems with the ability to detect and correct errors are required.



In the RNS any number  $X \in [0, M)$  have unambiguously represented by a tuple of residues  $x_i$ , where for all  $i = [1, n] x_i$  is remainder of the division of X by  $p_i$ ,  $p_i$  are coprime numbers (moduli), i.e.  $x_i = X \mod p_i$ ,  $M = \prod_{i=1}^n p_i$  — is the dynamic range.

For numbers  $A = (a_1, a_2, \ldots, a_n)$  and  $B = (b_1, b_2, \ldots, b_n)$  is executed

$$C = A * B = (a_1 * b_1, a_2 * b_2, \dots, a_n * b_n)$$
, where  $* = \{+, -, \times\}$ .

For a representation of negative numbers, the dynamic range is divided into equal parts, and it is possible to represent unambiguously any number X satisfying one of the expressions  $\frac{-M-1}{2} \leq X \leq \frac{M-1}{2}$  for odd M and  $\frac{-M}{2} \leq X \leq \frac{M}{2} - 1$  for even M.



To detect and correct an error, two redundant moduli  $p_{n+1}$  and  $p_{n+2}$  are added to RNS, and the dynamic range of the RRNS will be  $P = \prod_{i=1}^{n+2} p_i$ .

The number  $X = (x_1, x_2, \dots, x_n, x_{n+1}, x_{n+2})$ , is valid if  $X \in [0, M)$  (legitimate range), but in the case of  $X \in [M, P)$  (illegitimate range) it can be said that the number contains an error.

M is represented in the RRNS and it is obvious that  $M = (0, \ldots, 0, m_{n+1}, m_{n+2})$ , where  $m_{n+1} = M \mod p_{n+1}$ ,  $m_{n+2} = M \mod p_{n+2}$ .

# Scheme for detecting, localizing and correcting errors based on RRNS



Patent RU2653257 "Modular code error detection and correction device"



Algorithm 1 Operation  $mod2^n$  using the logical AND operator Input:  $X = (x_1, x_2, \dots, x_n)$ ,  $2^n$ . Output:  $X \mod 2^n$ . return  $X\&(2^n - 1)$ 

The modeling of the algorithms took place on a personal computer with a processor Intel i5 and 24 gigabytes of RAM in the programming language Python.



Comparison of methods of finding the remainder of the division by module  $2^n$ .





Comparison of runtime for moduli set  $\{2^n - 1, 2^n, 2^n + 1\}$ .

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For  $X = (x_1, x_2, \ldots, x_n, x_{n+1}, x_{n+2})$  with moduli set  $\{p_1, p_2, \ldots, p_n, p_{n+1}, p_{n+2}\}$  there are various methods of translation, for example, the method based on the Chinese Remainder Theorem (CRT), the approximate method based on CRT, the method based on the Mixed-Radix Conversion (MRC).

CRT

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### Approximate CRT

$$X = \left| \sum_{i=1}^{n+2} P_i \cdot x_i \cdot \left| P_i^{-1} \right|_{p_i} \right|_P, \quad (1) \qquad \frac{X}{P} = \left| \sum_{i=1}^n x_i \cdot \frac{\left| P_i^{-1} \right|_{p_i}}{p_i} \right|_1 = \left| \sum_{i=1}^n x_i \cdot k_i \right|_1, \quad (2)$$
here  $P = \prod_{i=1}^{n+2} p_i P_i = P/p_i,$ 
 $P_i^{-1} |_{p_i}$  — the multiplicative inversion where  $k_i = \frac{\left| P_i^{-1} \right|_{p_i}}{p_i}$ 





Comparison of methods of transfer from RNS to positional numeral system.



Algorithm 2 Calculation of the scalar product

Input:  $(x_1, x_2, \dots, x_n)$ ,  $(y_1, y_2, \dots, y_n)$ . Output:  $S = \langle X, Y \rangle$ . S=0 for i = 1 to n do  $S = S + x_i \cdot y_i$ end for return S Algorithm 3 Calculation of the scalar product with a binary tree **Input:**  $(x_1, x_2, \ldots, x_n)$ ,  $(y_1, y_2, \ldots, y_n)$ . **Output:**  $S = \langle X, Y \rangle$ . for i = 1 to  $\left\lceil \frac{n}{2} \right\rceil$  do  $S_{0,i} = x_{2i-1} \cdot y_{2i-1} + x_{2i} \cdot y_{2i} / parallel$ end for for i = 1 to  $\lceil log_2n \rceil - 1$  do for i = 1 to  $\lceil n/2^{i+1} \rceil$  do  $S_{i,i} = S_{i-1,2i-1} + S_{i-1,2i}$  //parallel end for end for return  $S_{\lceil log_2n \rceil - 1,1}$ 

## Scalar product





Comparison of scalar product algorithms.



- The simulation of translation operations in the RNS showed the effectiveness of standard Python language tools.
- Hardware-based methods of translation from RNS in software implementation showed worse results than the method based on the Chinese Remainder Theorem.
- It can be concluded that the interaction of FPGA with computers, RNS allows achieving the required level of reliability of calculations.
- Further development of the research will be directed to the application of the residue number system for artificial neural networks and the implementation of the obtained parallel algorithms by means of GPUs on CUDA.



# Thanks for your attention

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